Electrocution

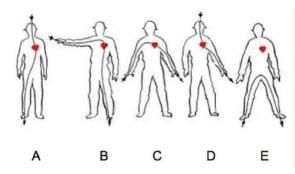
Death or sever injury happens due to the passage of electric current through the body.

Source of electricity:

- 1. Demotic, 240 volts (most common sou.
- 2. Industrial, up to 40000 volts.
- 3. Lightning, up to 300 million volts.

Factor s affecting electrocution:

- Current strength and voltage.
- Resistance (more resistance = less conduction but sever injury).
 Dry skin has higher resistance than wet skin.
- Duration of contact.
- ✤ Type of current (AC/DC).
- ✤ Pathway through t the body.
- Surface area.
- Environmental conditions (humidity, metal ...).
- Personal factors (age, diseases like heart disease).



Pathways of electrocution

More vital organs/tissues passing through = more dangerous the electrocution is.

"**A**" considered the **most** dangerous (the current pass through the **heart**, **brain** & **diaphragm**).

Cause of death in electrocutions:

- 1. Cardiac arrest (V. fibrillation).
- 2. Respiratory arrest: due to respiratory muscles paralysis or damage of brain stem.
- 3. Thermal injury: in case of high voltage exposure.
- 4. CNS damage.
- 5. Multi organ failure.
- 6. Secondary trauma: like falls.
- 7. Asphyxia.

Mechanism of injury:

- 1. **Contact injuries:** The person becomes a part of electrical circuit and has an entrance and exit site.
 - * Points of enters: Necklace, belt, ring.
 - * Points of exit: Knee, Toes.
- 2. **Flash injuries:** Cause superficial burn, no electrical energy travels through the skin. Cause by high voltage electric burn.
- 3. **Spark injuries:** typically minor and involves localized areas, no transfer through body.
- 4. **Flame injuries:** Secondary burn result when electrical spark or arc cause explosion of clothing or surroundings so the flam caused the injury rather than current.
- 5. **Lightning injuries:** Natural phenomenon, electric spark discharge from atmosphere. Mechanism of injury: Blast injury or thermal burns.



Spark injury

Caused by small electrical spark that jumps between a low-voltage electrical source and the body.



Flash injury



Flam injury Occurs due to high voltage electrical arc.

Electrocution marks



Blisters

Caused by thermal effect resulting from electrical current.



Collapsed blisters

Raised edge and pale areola.



Crater lesion (enters site lesions)

3 areas (from in to out):

- 1. The center may be pale or charred black.
- 2. Gray, coagulated necrosis area.
- 3. Partial tissue damage area (redness).





Exit wound

Larger and more irregular. May have a charred edges with extensive tissue necrosis. The electrical current exits the body with greater force than it enters >> extensive damage

Autopsy findings

External:

- 1. Electrocution marks.
- 2. Burned clothes and body hair.
- 3. Fractured ribs (due to severe convulsions).
- 4. Extensive ecchymosis.

Internal:

- 1. Ocular congestion with dilated pupils.
- 2. Pulmonary edema.
- 3. Petechial hemorrhage (brain, pleura, pericardium).







Ecchymosis

Petechial hemorrhage in the brain and heart

Clinical features of lightning injury:

- 1. Clothing: torn/ singed.
- 2. Skin: superficial burn, Lichtenberg (pathognomonic), metallization.
- 3. Cardiac: arrhythmia (V. Fib).
- 4. Neurological:

Immediate: pupil dilation/anisocoria (asymmetric pupil size), LOC, amnesia, seizures. Delayed: myelopathy, complex regional pain syndrome.

- 5. Vascular: spasm.
- 6. ENT: tympanic membrane rupture (blast injury).
- 7. Ocular: cataract, retinal detachment.





Anisocoria



Metallization

Lichtenberg

Notes:

- ◆ The **mode** of death in electrocution is syncope.
- ◆ The most common **cause** of death is arrhythmias.
- The **manner** of death is accidental.

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